

Agenda

Structure and Representation of Proofs

Proof Generation

Proof Applications

Conclusion

Structure and Representation of Proofs

Refutational Theorem Proving

$$\{A_1, A_2, \dots, A_n\} \models C$$



Refutational Theorem Proving

$$\{A_1, A_2, \dots, A_n\} \models C$$

iff

$\{A_1, A_2, \dots, A_n, \neg C\}$ is unsatisfiable



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$\text{cnf}(\{A_1, A_2, A_n, \neg C\})$ is unsatisfiable



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Classification

Refutation

Ideal: Proofs as Sequences of Proof Steps

A derivation is a list of steps

Each step carries a clause/formula

Each step is either. . .

- ▶ Assumed (e.g. axioms, conjecture)
- ▶ Logically derived from earlier steps

A proof is a derivation that either. . .

- ▶ derives the conjecture
- ▶ derives a contradiction from the negated conjecture

Good mental model!

Reality: Proofs as Sequences of Proof Steps

Initial clauses/formulas

- ▶ Axioms/Conjectures/Hypotheses
- ▶ Justified by assumption

Derived clauses/formulas

- ▶ Justified by reference to (topologically) preceding steps
- ▶ Defined logical relationship to predecessors
 - ▶ Most frequent case: theorem of predecessors
 - ▶ Exceptions: Skolemization, negation of conjecture, ...

(Introduced definitions)

- ▶ Don't affect satisfiability/provability
- ▶ Justified by definition

Logical Languages for FOF

Historical

Problems

- ▶ Otter “lists”
- ▶ LOP (CNF only)
- ▶ DFG
- ▶ TPTP (v1, v2)
- ▶ ...

Proofs/Derivations

- ▶ Otter “proof object”
- ▶ PCL (UEQ only)
- ▶ DFG (but nobody uses DFG)
- ▶ ...

Logical Languages for FOF

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Modern Convergence: TPTP v3

TPTP v3 language

Consistent syntax for different classes

- ▶ CNF is sub-case of FOF
- ▶ FOF is sub-case of TFF

Applicable for a wide range of applications

- ▶ Problem specifications
- ▶ Proofs/derivations
- ▶ Models

Easily parsable

- ▶ Prolog-parsable
- ▶ Lex/Yacc grammar
- ▶ Recursive-descent with 1-token look-ahead

Widely used and supported

- ▶ CASC
- ▶ Major provers (E, SPASS, Vampire, iProver, ...)
- ▶ Used by integrators

Example

```

fof(c_0_0, conjecture, (?[X3]:(human(X3)&X3!=john)), file('humen.p', someone_not_john)).
fof(c_0_1, axiom, (?[X3]:(human(X3)&grade(X3)=a)), file('humen.p', someone_got_an_a)).
fof(c_0_2, axiom, (grade(john)=f), file('humen.p', john_failed)).
fof(c_0_3, axiom, (a!=f), file('humen.p', distinct_grades)).
fof(c_0_4, negated_conjecture, (~(?[X3]:(human(X3)&X3!=john))),
  inference(assume_negation,[status(cth)],[c_0_0])).
fof(c_0_5, negated_conjecture, (![X4]:(~human(X4)|X4=john)),
  inference(variable_rename,[status(thm)],[inference(fof_nnf,[status(thm)],[c_0_4]))]).
fof(c_0_6, plain, ((human(esk1_0)&grade(esk1_0)=a),
  inference(skolemize,[status(esa)],[inference(variable_rename,[status(thm)],[c_0_1])))).
cnf(c_0_7,negated_conjecture,(X1=john|~human(X1)),
  inference(split_conjunct,[status(thm)],[c_0_5])).
cnf(c_0_8,plain,(human(esk1_0)),
  inference(split_conjunct,[status(thm)],[c_0_6])).
cnf(c_0_9,plain,(grade(esk1_0)=a),
  inference(split_conjunct,[status(thm)],[c_0_6])).
cnf(c_0_10,negated_conjecture,(esk1_0=john),
  inference(spm,[status(thm)],[c_0_7, c_0_8])).
cnf(c_0_11,plain,(grade(john)=f),
  inference(split_conjunct,[status(thm)],[c_0_2])).
cnf(c_0_12,plain,(a!=f),
  inference(split_conjunct,[status(thm)],[c_0_3])).
cnf(c_0_13,plain,($false),
  inference(sr,[status(thm)],[inference(rw,[status(thm)],[
inference(rw,[status(thm)],[c_0_9, c_0_10]), c_0_11]), c_0_12]), ['proof'])).

```

```
cnf(c_0_13,
    plain,
    ($false),
    inference(sr, [status(thm)],
              [inference(rw, [status(thm)],
                        [inference(rw, [status(thm)],
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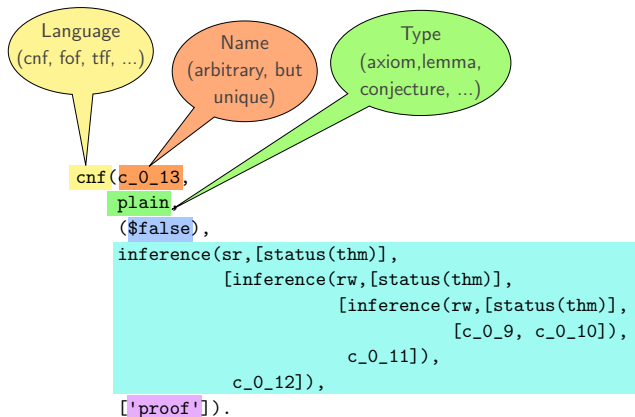

Language
(cnf, fof, tff, ...)

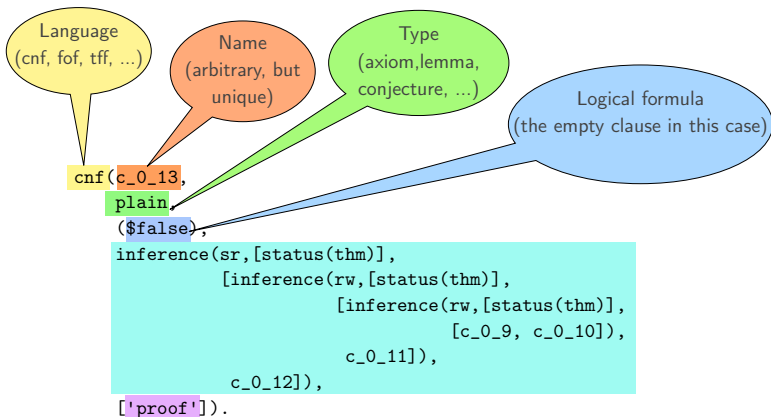
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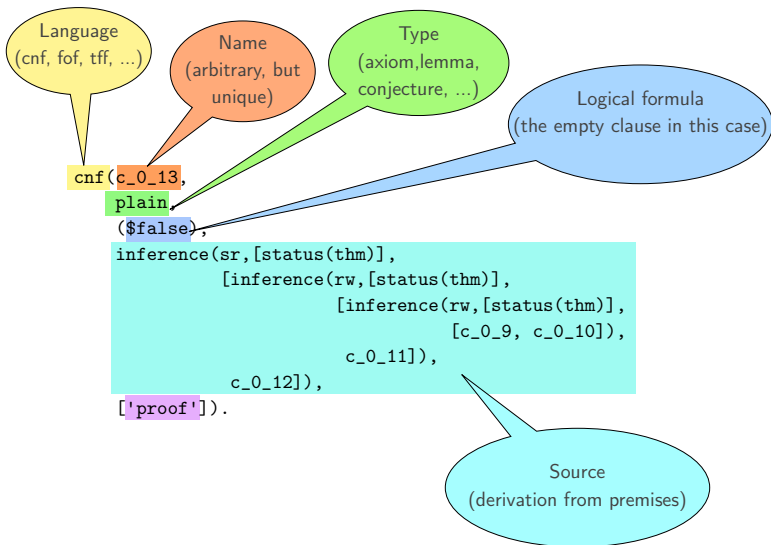
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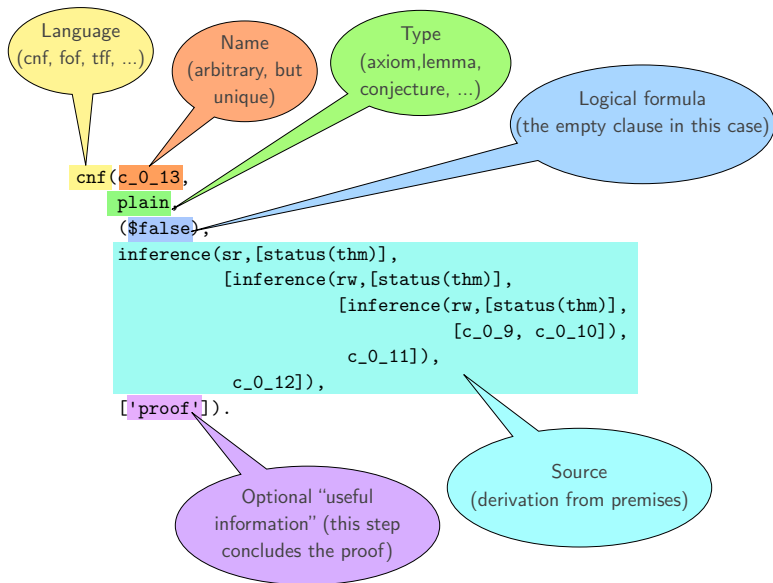
Name
(arbitrary, but
unique)

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Inference rule (sr:
Simplify-reflect, rw:
Rewriting, pm:
Paramodulation, ...)

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"Useful
information": logical
status (formula is
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Names of the premises

```
cnf(c_0_13,  
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c_0_9: grade(esk1_0)=a
c_0_10: esk1_0=john
c_0_11: grade(john)=f
c_0_12: a!=f

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Innermost inference:
Rewrite c_0_9 with
c_0_10

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Intermediate
inference: Rewrite the
result of the innermost
inference with
c_0_11

Innermost inference:
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c_0_10


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```

Outermost (final) inference: Cut off a literal from the result of the intermediate inference with c_0_12

Intermediate inference: Rewrite the result of the innermost inference with c_0_11

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Innermost inference:
Rewrite c_0_9 with
c_0_10

Compl[ie]mentary Example

```
fof(c_0_1,  
    axiom,  
    (?[X3] : (human(X3) & grade(X3)=a)),  
    file('human.p', someone_got_an_a)).
```

TPTP v3 idiosyncrasies

No inference semantics

- ▶ Rules are just names
- ▶ Rules are system-dependent

Incomplete inference description

- ▶ “Rules are just names”
- ▶ Syntactic support not widely supported

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Workarounds:

- ▶ Inference status
- ▶ Proof reconstruction

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Classification

Refutation

Clausification and Saturation

Clausification

- ▶ Terminating
- ▶ (Usually) deterministic
- ▶ (Usually) non-destructive
- ▶ Sometimes done by external tool

Saturation

- ▶ Many degrees of freedom
- ▶ Arbitrary search time
- ▶ Generating inferences
 - ▶ Create new clauses
 - ▶ Necessary for completeness
- ▶ Simplifying inferences
 - ▶ Modify/remove existing clauses
 - ▶ Necessary for performance

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Recording
clausification is
straightforward

- ▶ ... but not always
done

Efficiently recording
saturation is difficult

- ▶ ... some settle for
inefficient

Deduction vs. Simplification

$$\text{Superposition } \frac{s \simeq t \vee S \quad u \not\simeq v \vee R}{\sigma(u[p \leftarrow t]) \not\simeq v \vee S \vee R}$$

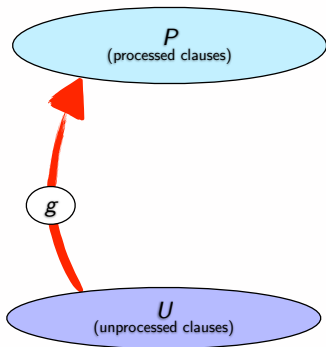
if $\sigma = mgu(u|_p, s), [\dots]$

$$\text{Rewriting } \frac{s \simeq t \quad u \not\simeq v \vee R}{s \simeq t \quad u[p \leftarrow \sigma(t)] \not\simeq v \vee R}$$

if $u|_p = \sigma(s)$ and $\sigma(s) > \sigma(t)$

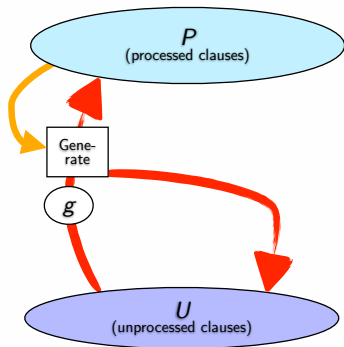
The Given-Clause Algorithm

- ▶ Aim: Move everything from U to P

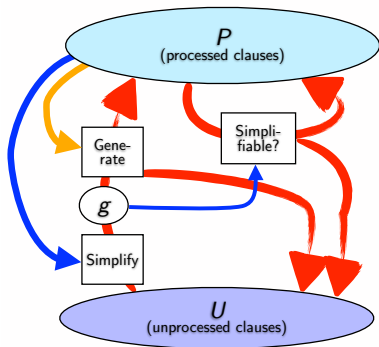


The Given-Clause Algorithm

- ▶ Aim: Move everything from U to P
- ▶ Invariant: All generating inferences with premises from P have been performed

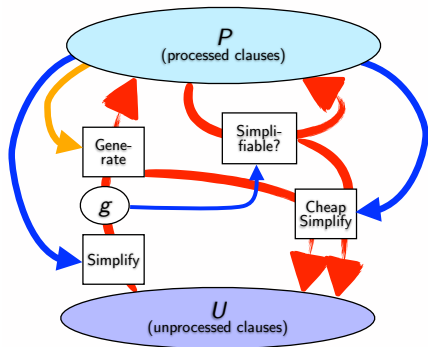


The Given-Clause Algorithm



- ▶ Aim: Move everything from U to P
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- ▶ Invariant: P is interreduced

The Given-Clause Algorithm



- ▶ Aim: Move everything from U to P
- ▶ Invariant: All generating inferences with premises from P have been performed
- ▶ Invariant: P is interreduced
- ▶ Clauses added to U are simplified with respect to P

Naive Proof Generation

Basic approach:

- ▶ Store (or dump) all intermediate proof steps
- ▶ Extract proof steps in post-processing

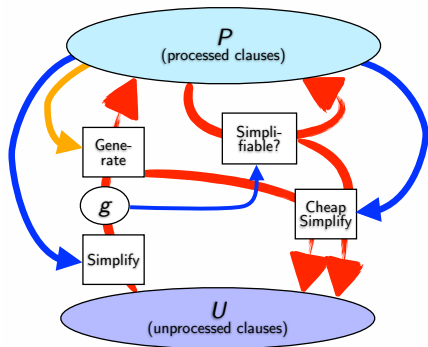
Problem: Necessary steps only known after the proof concludes

- ▶ Intermediate results are expensive to store
- ▶ Example: A ring with $X^4 = X$ is Abelian
 - ▶ Proof search (E): 5.4s
 - ▶ Proof search with inference dump: 11.4s
 - ▶ Post-processing: 17.6s
 - ▶ Temporary file size: 480 000 steps, 117MB
 - ▶ Proof size: 154 steps, 31 kB

Only suitable for small problems/short run-times

Optimized Proof Object Construction

Observation: Only clauses in P are premises!

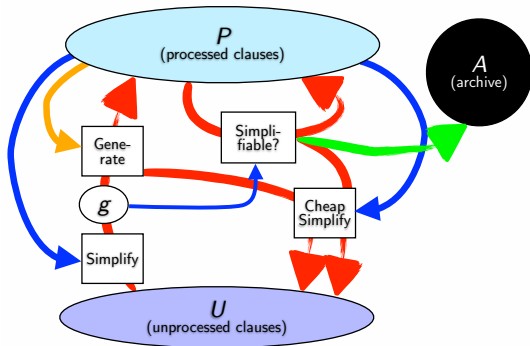


Optimized Proof Object Construction

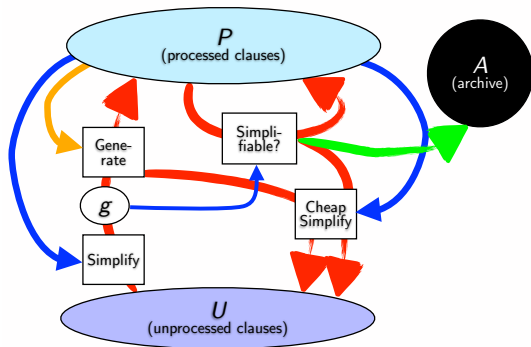
Observation: Only clauses in P are premises!

Proof recording:

- ▶ Simplified P -clauses are archived
- ▶ Clauses record their history
 - ▶ Inference rules
 - ▶ P -clauses involved



Optimized Proof Object Construction



Observation: Only clauses in P are premises!

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Proof extraction

- ▶ Track parent relation
- ▶ Topological sort
- ▶ Print proof

Optimized Proof Generation

Example: A ring with $X^4 = X$ is Abelian

- ▶ Naive approach
 - ▶ Proof search (E): 5.4s
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 - ▶ Temporary file size: 480 000 steps, 117MB
 - ▶ Proof size: 154 steps, 31 kB
- ▶ Optimized approach
 - ▶ Proof search (E): 5.5s
 - ▶ Proof search with inference dump: -
 - ▶ Post-processing: -
 - ▶ Temporary file size: -
 - ▶ Proof size: 154 steps, 31 kB
- ▶ Example is typical
 - ▶ Optimized overhead: 0.24% over TPTP 5.4.0

Proof Applications

Why Proofs?

Trust

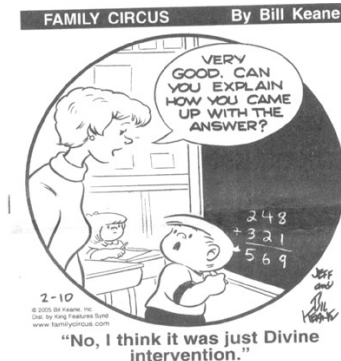
- ▶ in the proof
- ▶ in the ATP system
- ▶ in the specification

Understanding

- ▶ of the proof
- ▶ of the domain
- ▶ of the search process

Learning

- ▶ of important domain statements
- ▶ of search control information
- ▶ of the domain structure



Proof Checking

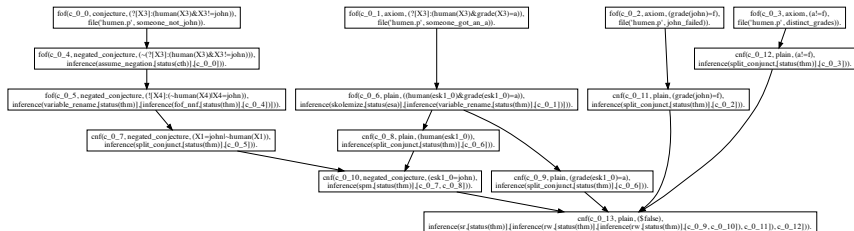
Semantic proof checking

- ▶ Step-by-step check
- ▶ Verify semantic status (conclusion can be derived “somehow” from premises)
- ▶ Use alternative theorem prover (or configuration)

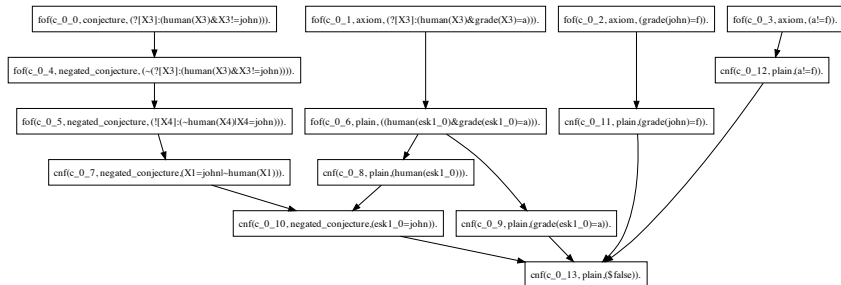
Syntactic proof checking

- ▶ Show correctness of individual inference rule applications
- ▶ With TPTP syntax: Requires proof reconstruction
- ▶ E.g. Metis in Isabelle/Sledgehammer

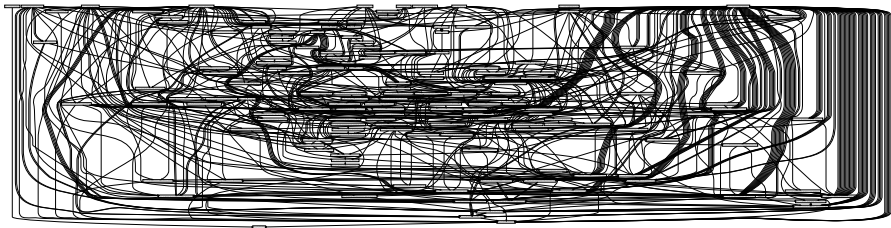
Proof Visualization



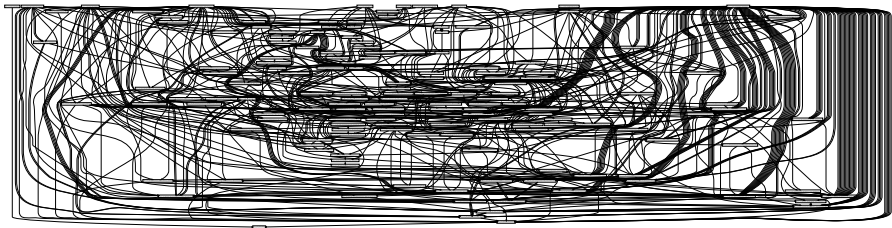
Proof Visualization



Another Example

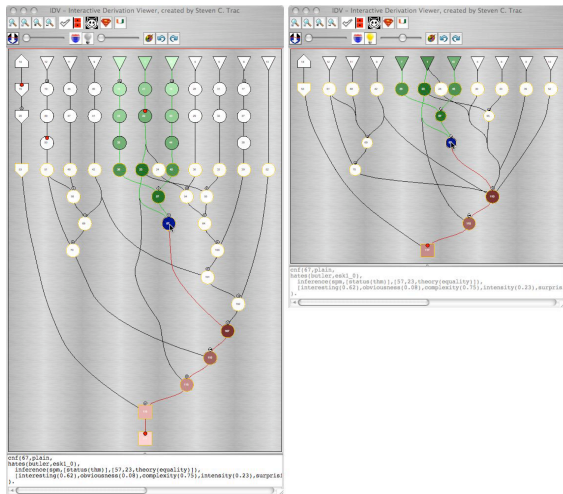


Another Example



(A ring with $X^4 = X$ is Abelian)

Interactive Visualization



Learning

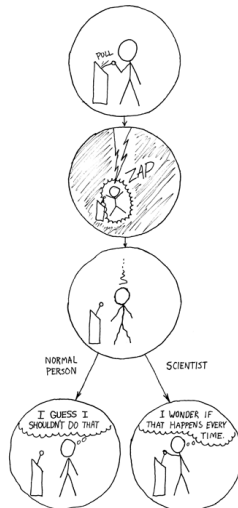
Heuristics learning

- ▶ Find formulas that frequently appear in proofs
- ▶ Generalize and reuse

Axiom selection

- ▶ Learn relationship between conjecture and useful axioms

...



Conclusion

Efficient proof generation is non-trivial, but possible

TPTP v3 is a useful and used standard for proof representation

Proof objects are useful for trust building and learning

Use of proof objects is still in its infancy - we need more tools

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Use of proof objects is still in its infancy - we need more tools

Proof presentation is a big open area

Ceterum Censeo...

Bug reports for E should include:

- ▶ The exact command line leading to the bug
- ▶ All input files needed to reproduce the bug
- ▶ A description of what seems wrong
- ▶ **The output of `eprover --version`**

